

ABOUT

With over 15 years of experience, my journey took me from Paris to Montreal, and then Copenhagen, wearing many hats in my career. I don't fear change, I embrace

I have notably managed SRE / Platform Engineering, and development teams, helped new ones spring, and actively participated in transforming others toward Agile methodologies and DevOps mindset.

Also acting as a Product Owner and Service Manager in my career, I have acquired an entrepreneurial mindset.

I am inclusive, open-minded and can bring people together which helps me resolve conflicts and help people go in the same direction.

LANGUAGES

French – Native English - Bilingual Danish - Beginner

PERSONAL PROJECTS

github.com/baptistecabrera

SKILLS

- Organization growth, Strategic planning, Entrepreneurship, Decision-making, Adaptability, Agility, Product-oriented, Customer focus, Team <u>One</u>
- Leadership, Empowerment, Collaboration, Communication, Coaching, Mentoring, Career growth, Emotional intelligence, Empathy, Candor
- C#/.Net, Go, C++, Python, PowerShell, Typescript, Java/JS, PHP, HTML, CSS, Code quality
- 🔏 Distributed architecture, API, IaC, Microservices, Kubernetes, Docker, Hybrid Connectivity, CI/CD, Testing
- AWS, GCP, Azure, Tencent, **OpenStack**
- Concentration ElasticSearch, OpenSearch, Splunk, Kibana, Grafana, Logstash, Prometheus, LogAnalytics

CITIZENSHIPS

French (🔘 EU Citizen)

🔶 Canadian

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LEADER, TECHNOLOGIST, STRATEGIST, AND AGILE PRACTITIONER

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UBISOFT WORLD IT

Mar. 2021 - Dec. 2022

Montreal, Canada

I3D.NET A Ubisoft Company Capelle aan den IJssel, The Netherlands Feb. 2023 - Present

Engineering Manager, Game Online Services - Remote

- Team and people management, including hiring, coaching, mentoring, career growth,
 - performance evaluations, one-on-one,
- Engineering managers hiring and mentoring Department growth strategy and reorganization (pillar structure toward a Spotify model)
- Technical and software architecture leadership

Realizations: Game server scaler (cloud-bursting SaaS), Support of Triple-A games releases, GameLift Anywhere integration, Matchmaker, Contribution to iKS (i3D.net Kubernetes Services), ADR process, Developer experience initiative, Incident Management Handbook, E2E testing, Observability and monitoring platform

Engineering Manager, Network Services – Remote

- Creation of a brand-new distributed team (EMEA/NCSA)
- . Team and people management, including hiring, coaching, mentoring, career growth, performance evaluations, one-on-one.
- New managers mentoring and coaching
- Hybrid connectivity strategy development Service and Product Ownership (Service level management, profitability, ...)
- Technical and software architecture leadership

Realizations: Network as a Service platform (IPaaS, connectivity, security policies, ... through APIs, SDK, and portal), L4 Load-balancer for multi-AZ regions, Support of Triple-A games releases, Contribution to UKS (Ubisoft Kubernetes Services), Contribution to Ubisoft Cloud (OpenStackbased), Contributions to Rome platform (containers, API gateway, DBs, ... as a service)

DevOps Team Lead

- Technical and platform engineering leadership
- DevX: API/SDK development, CI/CD, Configuration Manager, Clouds, Testing
- Horizontal services management (Load balancer, WAF, Identity, ...)
- Team management (Spotify model)

Realizations: Automated Ioan approval (including credit score, background check, ...) for request under a million dollars

Integration Specialist & Agile Mentor

- Contribution to the creation of a brand-new (Center of Excellence in Operational Intelligence)
- Agility, CI/CD, packaging, ... mentorship Observability and monitoring specialist

Senior Analyst, Production Management

- Technical, architecture, and integration leadership, as well as platform engineering
- DevX: API/SDK development, CI/CD, Configuration Manager, Clouds, Testing
- SRE: production support (on-call), Change Management, Horizontal services management Monitoring and observability management
- Informal team management (including hiring, coaching, mentoring, evaluations)

Realizations: ESB contribution, Financial platform upgrades, Trading platform upgrades, Agility pilot

- System Analyst
 - Automation, integration, and surveillance of applications and processes
 - Troubleshooting and change procedures documentation

Production support

Production and Application Engineer

- Rebuild and redesign of dev, integration, and QA environment
- Release normalization and automation
- SRE: production support, Change Management, Horizontal services management

Realizations: Brought the production delivery success rate from around 50% to 97%

Network and System Administrator & HelpDesk Manager

HelpDesk technician, then manager (including hiring and coaching)

Network and system administration, IT asset management

Contribution: Penetration testing, cybersecurity publications for the French Ministry of Defense

Network and System Administrator – Internship

- Network and system administration Split and redesign of network domains and file sharing
- Study on printing costs

•	2009	Master of Sciences, Information Technology European Institute of Technology
ł	2007	Bachelor of Sciences, Information Technology European Institute of Technology
	2004	High School Diploma, Electronics Engineering Technology Section

MATRICIS Montreal Canada Nov. 2018 - Nov. 2019

PSP INVESTMENTS Montreal, Canada Nov. 2011 - Nov. 2018

LINKBYNET NORTH AMERICA Montreal Canada

Apr. 2011 - Nov. 2011

FNAC.COM Paris. France Apr. 2010 - Apr. 2011

CEIS (Economic Intelligence European Company) Paris, France May 2007 - Apr. 2010

ARKEMA Lavéra, France Jul. 2005 - Dec. 2005

EDUCATION

EPITECH Paris. France

EPITECH

Paris, France

LYCEE A. DE CRAPONNE Salon-de-Provence, France

BDC (Development Bank of Canada) Montreal, Canada Nov. 2019 - Mar. 2021